

Adam Peleback.

FRONTEND DEVELOPER & QA ENGINEER

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Software developer with **8+ years in the esports and tech industry**, spanning the full arc from tournament operations to QA engineering to frontend development. I build **fast, well-tested web applications** with TypeScript, React and Next.js – and my QA background means I ship them with quality baked in, not bolted on. Alongside employment I run a portfolio of **15+ live products**: SaaS tools, a full-stack esports tournament platform, and SEO-driven content sites.

FRONTEND

TypeScript React Next.js Angular
Tailwind CSS Three.js

BACKEND & TOOLS

Node.js Nest.js Express Supabase
Stripe Strapi Git

QUALITY ASSURANCE

Test automation Manual testing
Test strategy

EXPERIENCE

Sep 2025 – **Present**

System Tester

Decerno AB · Stockholm

System testing and software testing of business-critical applications.

Mar 2025 – Aug 2025

Freelance Web Developer

Svenska E-sportförbundet

Built the official website of the Swedish Esports Federation with TypeScript and React, including a headless CMS setup so the federation can publish news and content themselves.

Apr 2024 – Apr 2025

Freelance Web Developer

Self-employed

- Developed new solutions and internal tools with Nest.js at Clutch Group.
- Created the brand website for esports production company PXB Media in Next.js.
- Delivered the first iteration of the Swedish Esports Federation site, including a custom CMS.

Feb 2024 – Apr 2024

Frontend Engineer

Zaver · Fintech

Frontend development on Zaver's payment products using TypeScript and Angular.

Oct 2022 – Feb 2024

Frontend Developer

G-Loot (Stryda)

Frontend development of the Stryda esports platform (now part of Challengermode) – shipping user-facing features in TypeScript, React and Next.js.

EXPERIENCE • CONTINUED

May 2021 – Nov 2022

QA Developer

G-Loot

Built test automation, performed manual testing of crucial user flows, and advised development teams on testing strategy across the platform.

May 2018 – May 2021

QA Tester & Tournament Administrator

G-Loot Esports

QA testing and tournament administration for the Global Loot League – supported the tech team while running live competitive operations.

Aug 2017 – May 2018

Tournament Administrator

G-Loot

Responsible for the PUBG tournaments on the Global Loot League platform.

2017 – 2018

Director of Social Media & Content – Crimson Esports · Esports Copywriter – Znipe Esports

SELECTED PROJECTS

Rivals League

rivalsleague.gg

Full-stack esports tournament platform: React front end, Express API on Supabase, Stripe payments, a Discord bot for match operations, and a Strapi CMS.

React · TypeScript · Express · Supabase · Stripe · Discord.js

Svenska Esportförbundet

svenskesport.se

Official site of the Swedish Esports Federation with a headless Strapi CMS for self-service publishing.

Next.js · TypeScript · Strapi · Resend

Cookbook Generator

cookbookgenerator.com

Turns recipes into a print-ready cookbook – in-browser PDF generation, Supabase storage and Stripe checkout.

React · TypeScript · Supabase · Stripe

Cryptoskatt

cryptoskatt.se

Fintech web app helping Swedish crypto traders sort out their taxes.

Next.js · TypeScript · Supabase · Stripe

Create Discord Bot

creatediscordbot.com

Productized service selling custom Discord bots, with Stripe checkout and transactional email through Resend.

Next.js · TypeScript · Stripe · Resend

3D Portfolio Village

adampeleback.com

A walkable 3D village version of this CV, built with React Three Fiber – explore my experience as a game world.

Next.js · Three.js · React Three Fiber

COMMUNITY & LEADERSHIP

Board Member – Phoenix Blue (2017 – present)

Non-profit esports organization. Helped grow the organization and co-created the Phoenix Blue Event Series.

Independent product portfolio

Designed, built and operate 15+ live sites and apps end to end – from SEO-driven Swedish comparison guides to AI-powered tools with paying customers.